CYBORG

ATARI™ Reference Card

Programmed by Harry Roy Wilker

A. What You Will Need

REQUIRED:
- ATARI 800 or 1200
- 48K bytes of RAM
- One disk drive

OPTIONAL:
- One or more blank (initialized) disks (for SAVED games)
- Second disk drive (for SAVED games)

B. Loading the Game

1. Place the game disk in drive "1" and close the drive door
2. Turn on your disk drive
3. Turn on your computer

Revised Data on Dealing with a CYBORG

To access the CYBORG half of your mind, simply type "OPINION". This will gain you access to additional information that may not be readily apparent.

Since NASA II is not monitoring or evaluating your actions, your participation and relative success is totally subjective. Score, in this simulation, is a useless, alien concept. All NASA II cares about is the completion of the mission. Complete it and don't worry about score.

Your CYBORG half understands plain English. Whenever you see (>), your CYBORG half is waiting for instructions. When you have finished typing your instructions, press "RETURN".

Your instructions must contain a verb and a noun. For example:

PICK UP THE BEAKER. DROP THE BEAKER

Instructions may also contain indirect objects. For example:

FEED THE APPLE TO THE LIZARD. DROP THE BOTTLE ON THE SCALE.

Separate multiple objects of a verb with the word AND or a comma. For example:

PICK UP THE SCALES, THE CRYSTAL AND THE LASER.

Several sentences may be placed on the same instruction line. Separate them with the word THEN or a period. Always place a space between a period and the next sentence. Your last command need not end with a period. For example:

GET THE PACK THEN GO WEST. HEAD EAST. BIO SCAN

ATARI™ is a registered trademark of Atari Computer, Inc.

Travel Commands

To move from one location to another, type the direction you want to go. For example:

NORTH, SOUTH, EAST, WEST, NORTHEAST,
SOUTHEAST, NORTHWEST, NORTHEAST, UP AND DOWN.

You may abbreviate these directions N, S, E, W, NE, SE, NW, NE, U and D.

The first time you enter a location, you will receive a detailed description. When you return to the location, you will receive a brief description.

CYBORG Commands

AREA SCAN
Your location will be described in detail.

BIO SCAN
Gives you a status report on your physical and mechanical condition.

BODY SCAN
Presents you with a list of all the objects you are wearing or carrying.

FULL SCAN
You will receive an Area Scan, Bio Scan and Body Scan with one command.

HELP
Supplies you with general information to assist you in your quest.

QUIT
Allows you to quit playing.

SAVE
Allows you to save a game position on your storage disk. Simply follow CYBORG's directions after entering this command. Use a blank (initialized) disk as your storage disk. Each storage disk will hold 79 saved games.

RESTORE
Allows you to restore any game position you saved with the SAVE command.

Text Allignment

The text for CYBORG should be centered if you use a standard video monitor. If you are using a T.V. rather than a video monitor it is possible for the game text to be off center. To correct the allignment of text on your T.V.

1. Place the game disk in drive "1" and close the drive door
2. Turn on your disk drive
3. Turn on your computer
4. Turn over the disk in drive "1" when instructed
5. On the screen that begins "Sentient Software Presents" you may move the text one column to the left by pressing (CTRL) (←). Move the text one column to the right by pressing (CTRL) (→).